



Targets: Plates - (5) 12" P1 - P5

Scoring: Shots unlimited

Scored Rounds: Minimum - 5 per Run

Start Position: Surrender

Start Signal: Audible

Stop Signal: Last shot fired

Scored: Actual time + penalties

Procedure: The shooter stands in Box A.

On the Signal:

Runs - 5

The shooter will place one round on each plate.

P1 thru P4 may be shot in any order.

P5 is the STOP plate.

Penalties: 5 Seconds each - missed plate.
30 Seconds - missed STOP Plate.

Default measurements are yards.

JETHRO'S PYRAMID

J2